



## Black's of Greenock National Camping Competition Competition Rules

Version 1 @ February 2009

These rules replace any previous versions that may have been issued and are for use in and after 1<sup>st</sup> February 2009.

- Rule 1:** Each District may enter one Patrol comprising six Scouts. This may be a composite Patrol from the District or a Patrol from one Troop.
- Rule 2:** Districts **must** enter teams within the age range of the Scout Section (10½ - 14 years). All team ages will be calculated as at **31<sup>st</sup> March** in the year of the competition and will be based on a years and completed months basis.
- Rule 3:** A Patrol of 6 Scouts would have a total age not exceeding **77** years as at 31<sup>st</sup> March in the year of the competition. All members of the team **must still be members of the Scout Section** on the date of the National Competition. If a District enters a Patrol of **fewer than 6** Scouts the combined age range will be dropped by **12½ years** for every member of the Patrol missing.
- Rule 4:** At registration, the Patrol Leader must supply:
- Standard Scout Parental consent Form, giving personal details and allergies etc for each individual in the patrol. These must be submitted to the organisers along with details of the 'home contact' (see POR Chapter 9 Rule 9.3)
  - A menu for the weekend (to be left with the organisers) and
  - A list of patrol members, which includes ages and dates of birth.
- Rule 5:** All camping gadgets must be made on site and should be useful. A maximum of six will be marked.
- Rule 6:** Manufactured tables and forms are permitted and the patrols should be self equipped – excluding toilet facilities.
- Rule 7:** Tents – Patrols should use camp in the tents normally used by the Patrol. Either 'Patrol Style Tents' or Dome tents and/or hike tents are acceptable. Where a patrol is of mixed gender separate sleeping tents must be provided. One should be suitable as a store tent. Scouts should be familiar with their tents, as pitching etc will be marked. **All Patrols will be asked to pitch a Patrol Tent as an activity over the weekend.**
- Rule 8:** Patrols will be in full Scout Uniform for arrival, formal inspections and departure. We would expect all members of the Patrol to be smartly turned out in their Troop's normal Scout Uniform.
- Rule 9:** All food to be supplied by the Patrol – with the exception of the Saturday dinner, which will contain meat / veg and fruit. Allergies will be catered for. Patrols should provide a small quantity of food from each course as a 'taster' to the judges.



**Rule 10:** Patrols to book in by 1000 hrs on day one. All transport and Leaders to be clear of the site by 1030 hrs on day one.

**Rule 11:** All Patrols will be given a reasonable time to set up.

**Rule 12:** Meals

- Sat Lunch – packed lunch.
- Sat Dinner – Ingredients supplied by organisers.
- Sat Supper – as per the patrol menu. (*Hot drinks provided by the camp*)
- Sun Breakfast – a cooked Scottish Breakfast (include at least three cooked items)
- Sun Lunch – a light cooked meal.

**Rule 13:** Cooking will be, where possible, over wood on alter fires/ fire sites (*provided by the site*). All Patrols **must** also be equipped with gas stoves to be used as backup in case of adverse weather conditions or if instructed to use them by the judges. *No cooking is expected for Saturday supper.*

**Rule 14:** All meals are marked (**100 marks**) with a maximum of 20 marks been awarded for the method of cooking. If the judges feel a Patrol will fail to complete cooking their meal on a wood fire in the time available they may instruct the Patrol to cook the remainder of the meal on gas. The only marks lost here will be for the cooking condition (maximum 20) all other marks for the meal will still be available. *No cooking for Saturday supper.*

**Rule 15:** In addition to normal camping equipment patrols should bring:

- 10 scout staves (or equivalent)
- 10 lashing ropes
- 2 compasses
- Notebook and pen

**Rule 16:** Pits should not be dug (unless instructed). *A central pit will be dug by site team.* A suitable device should be provided by the patrol for the disposal of waste water. Dry Waste should be burnt where possible. Tins should be flattened and along with any glass or plastic containers should be placed in the appropriate recycling bags provided. All other rubbish should be secured in bags.

**Rule 17:** Judging will be to the level of the requirements of the Scout Training Scheme and camp craft as set out in 'Nights Away'. Scout initiative will also be included and marking throughout the event will recognise teamwork, leadership, scouting skill and knowledge, involvement and enjoyment.

**Rule 18:** The judges will be looking for use of a Patrol System control by a Patrol Leader.



**Rule 19:** The 'Bases' event on *Saturday and Sunday* will include challenges for individuals, team working and initiative. **All Patrols will be asked to pitch a Patrol Tent as an activity over the weekend.** There will be a number of non-marked fun bases. **There will be no 'spare time' activities.**

**Rule 20:** Inspections:

- Uniform – At initial registration a uniform inspection will be carried out.
- Full – full uniform worn, kit displayed to show appropriate storage of wet / dry items. Bedding to be aired if weather permits.
- Kitchen – includes all utensils, plates, mugs, pots, pans, food stores and eating areas.

Patrols will receive feedback after the first set of inspections highlighting good points and any areas for improvement / changes expected before the next inspection.

**Rule 21:** **The judge's decision on all matters is final.**

**General Information:**

- The Scottish Flag will be presented at 1500 hrs.
- No vehicles will be permitted on the site before 1430 hrs.
- Leaders, family and Leaders are welcome to attend the presentation.
- Patrols and Districts will receive, by post / email, feedback after the competition from the judging team at a later date.

Remember the event is designed to be enjoyed. Good luck and **Have FUN!**

*National Camping Competition –2009*